Meeting Minutes – Capstone Meeting 2

**Location:** Room 205C

**Date:** April 11, 2017

**Time:** 3:00 PM

## Attendance

Chris MacIsaac

Ash Julian

Matt Taylor

## Agenda Items

1. **Discuss Deployment**

Discussed two options for deployment, i.e. Hosting the application on Heroku or using a local Wi-Fi hotspot connection from the host PC. Demonstrated the application with a connection across Wi-Fi.

Determined Heroku would be the better option and that if an internet connection was needed for a rural competition one of the judges could host a Wi-Fi hotspot from one of their phones using their data.

1. **Deliver Completed Project**

Meeting members connected their phones to the Wi-Fi to share a connection with the host machine. Project was shown and features were demonstrated such as:

Adding participants

Editing and saving data

Printing competition results or saving to file

Voting on the phones

Judge waiting/participation screen

Client seemed happy with the project overall but asked for a few changes:

Spreadsheet should list snatches first, then clean and jerks (C1, C2, C3).

Would like to see all judge’s votes, regardless of decision.

Timer needs to be displayed on competitor screen.

Discovered bug with voting over Wi-Fi, if connection drops.

Asked for additional column in the spreadsheet to calculate a final score (not originally requested).

1. **Final Comments**

Team members thanked client for his time and mentioned that they were happy to have worked on such an interesting project. Client was asked to send final project paperwork to Sean Morrow and team said they would have final changes implemented and sent to client by the morning.

## Action Items

1. Change spreadsheet table data to S1, S2, S3, C1, C2, C3.
2. Display all judge votes.
3. Display timer on competitor screen.
4. Clear judge decisions on dropped connection.

## Notes

None.